



MINSK-2 INTERNATIONAL AIRPORT SCENERY

for Microsoft Flight Simulator 2004

Version 9.1

First of one I would like to say “thank you!” to all guys who helps me to create this scenery. This scenery created not by me only, and a lot of people in avsim community forums, mIRC channels, ICQ, Skype, Belavia Belarus Airlines helped to do this job.

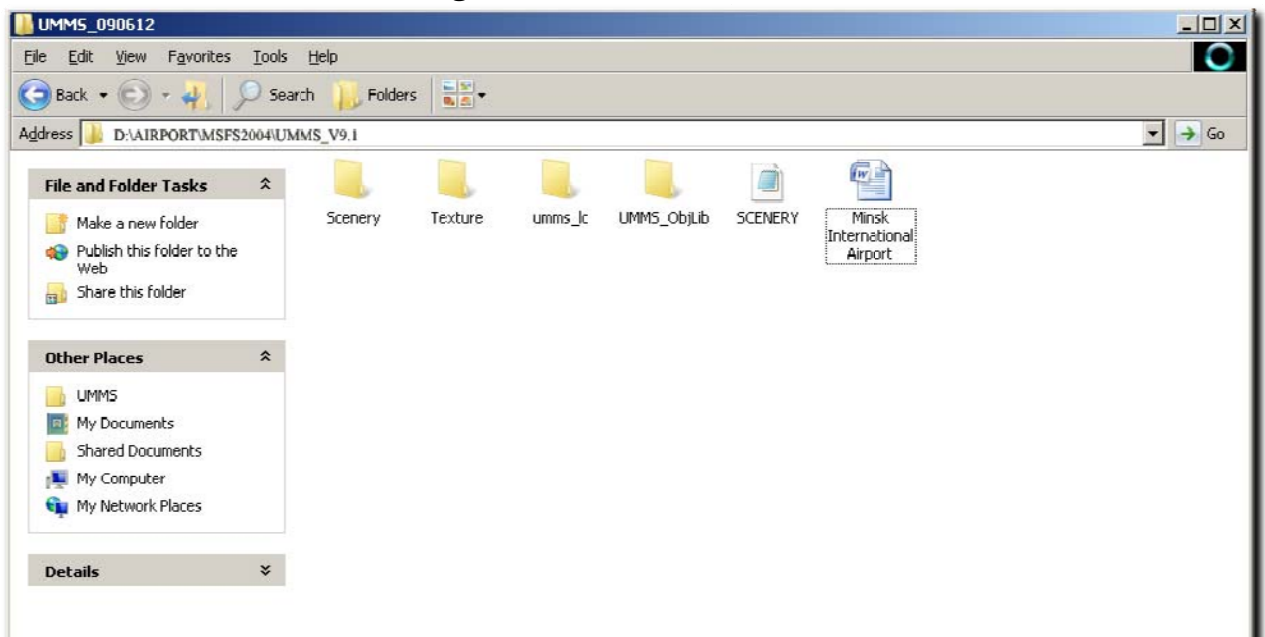
Unfortunately it's not final version of this scenery and all of us still working on it.

So.. how to install? It's not so hard. Just follow instructions below.

1. Extract archive to any folder. For example:

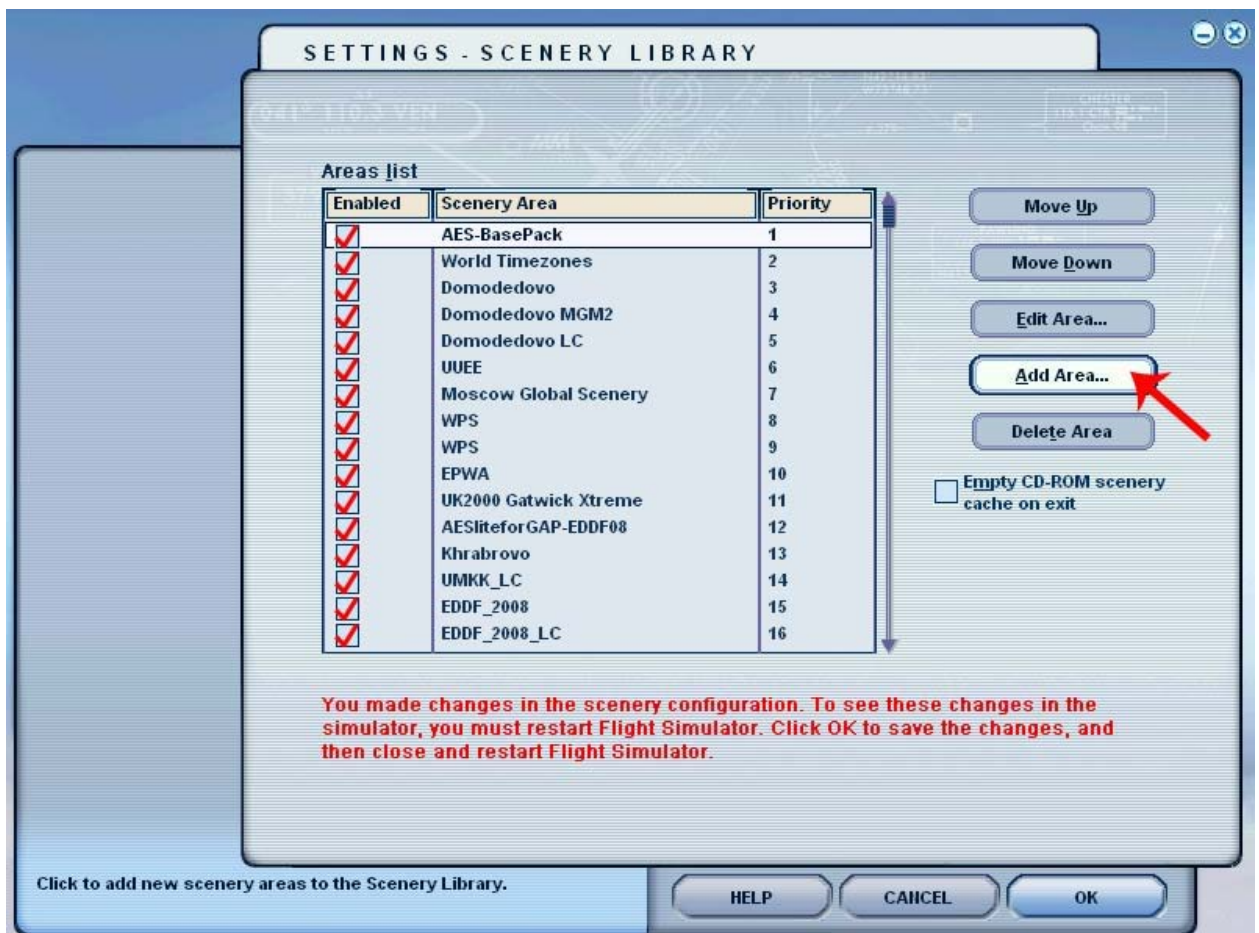
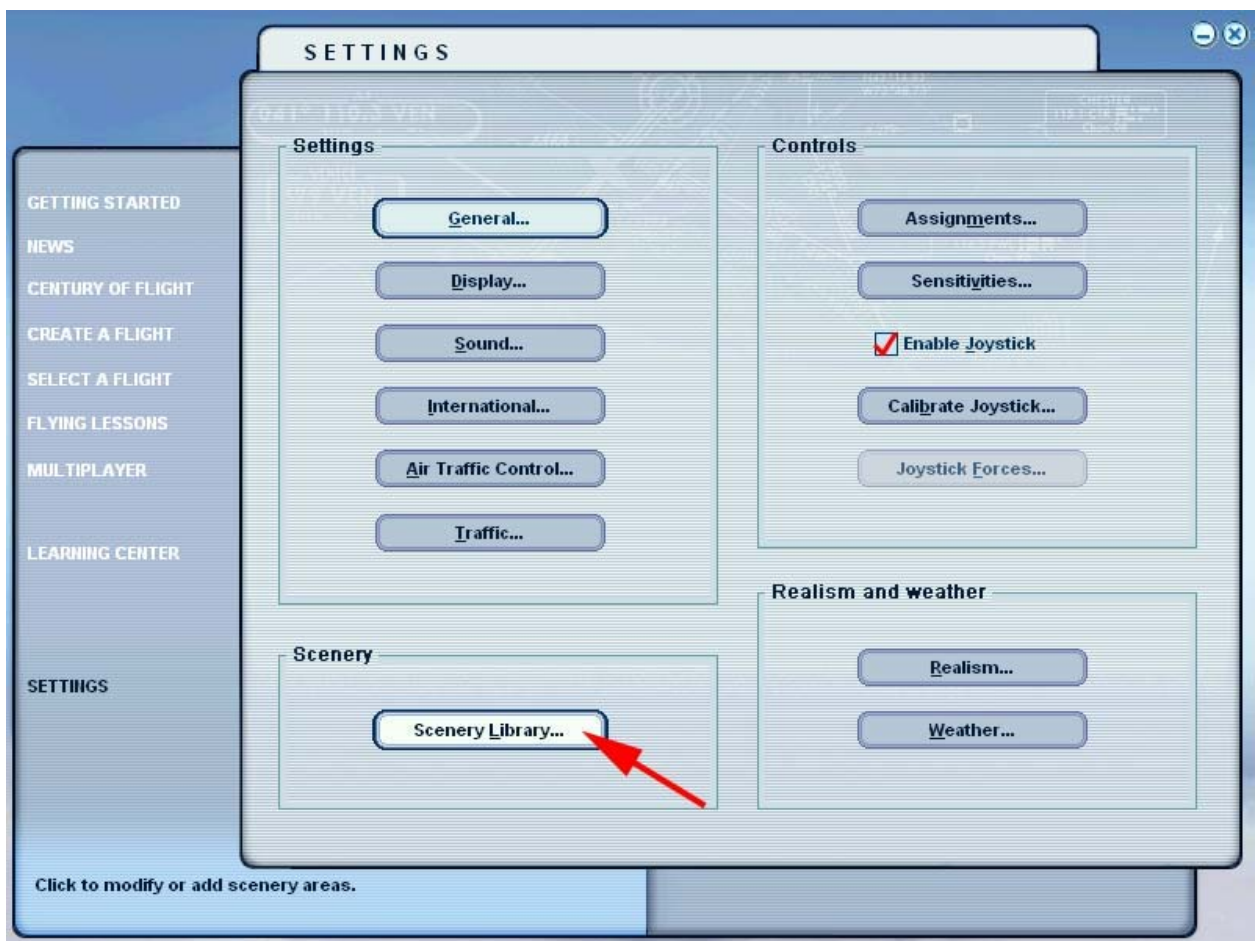
D:\AIRPORT\MSFS2004\UMMS_V9.1

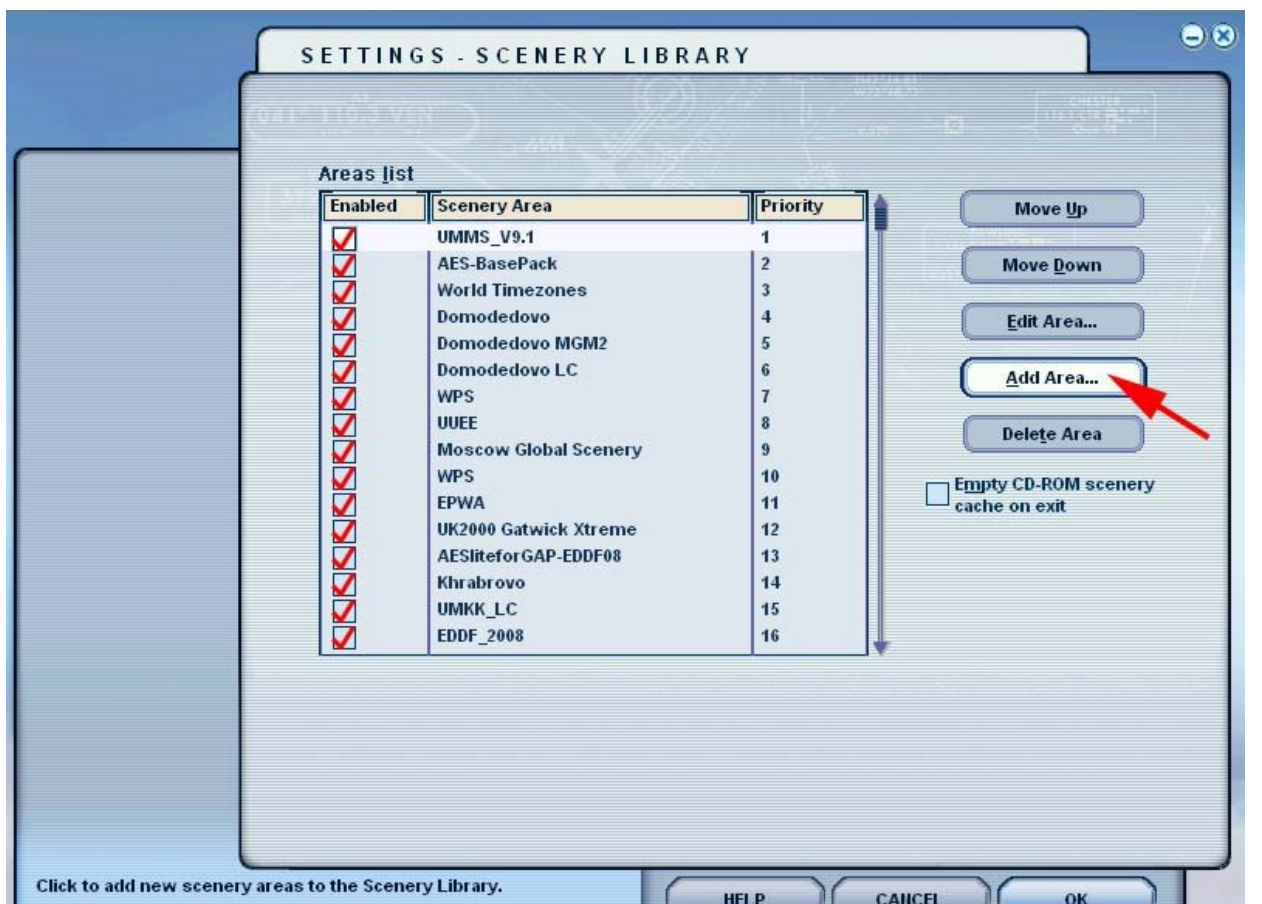
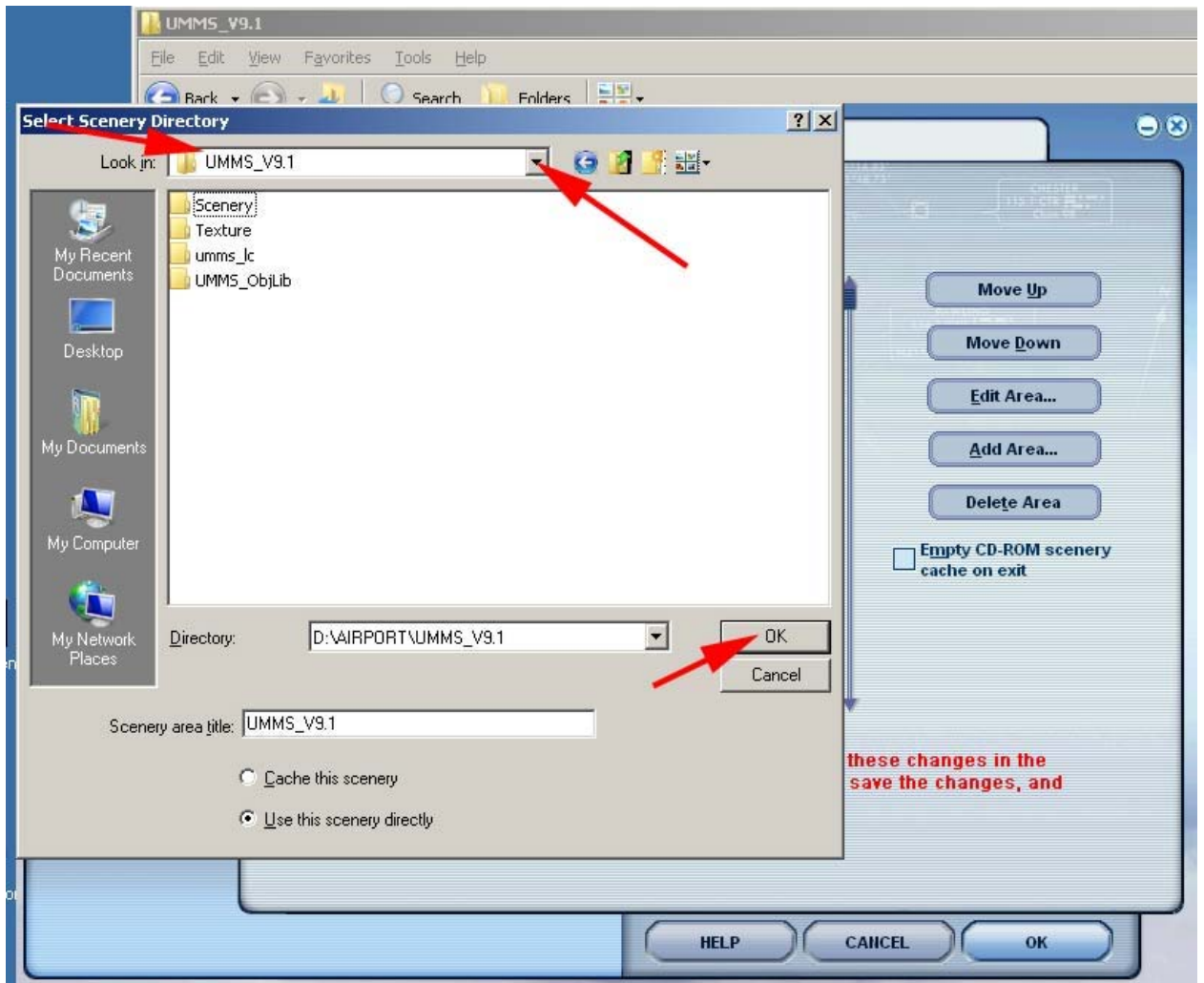
You should have something like this



2. Start your Microsoft Flight Simulator 2004
3. Go to SETTINGS menu, Scenery section. Push “Scenery Library...” button.
4. On the right side push “Add Area...” button
5. Explore where did you extract UMMS_V9.1 scenery and press “Ok”.

See on pictures below.





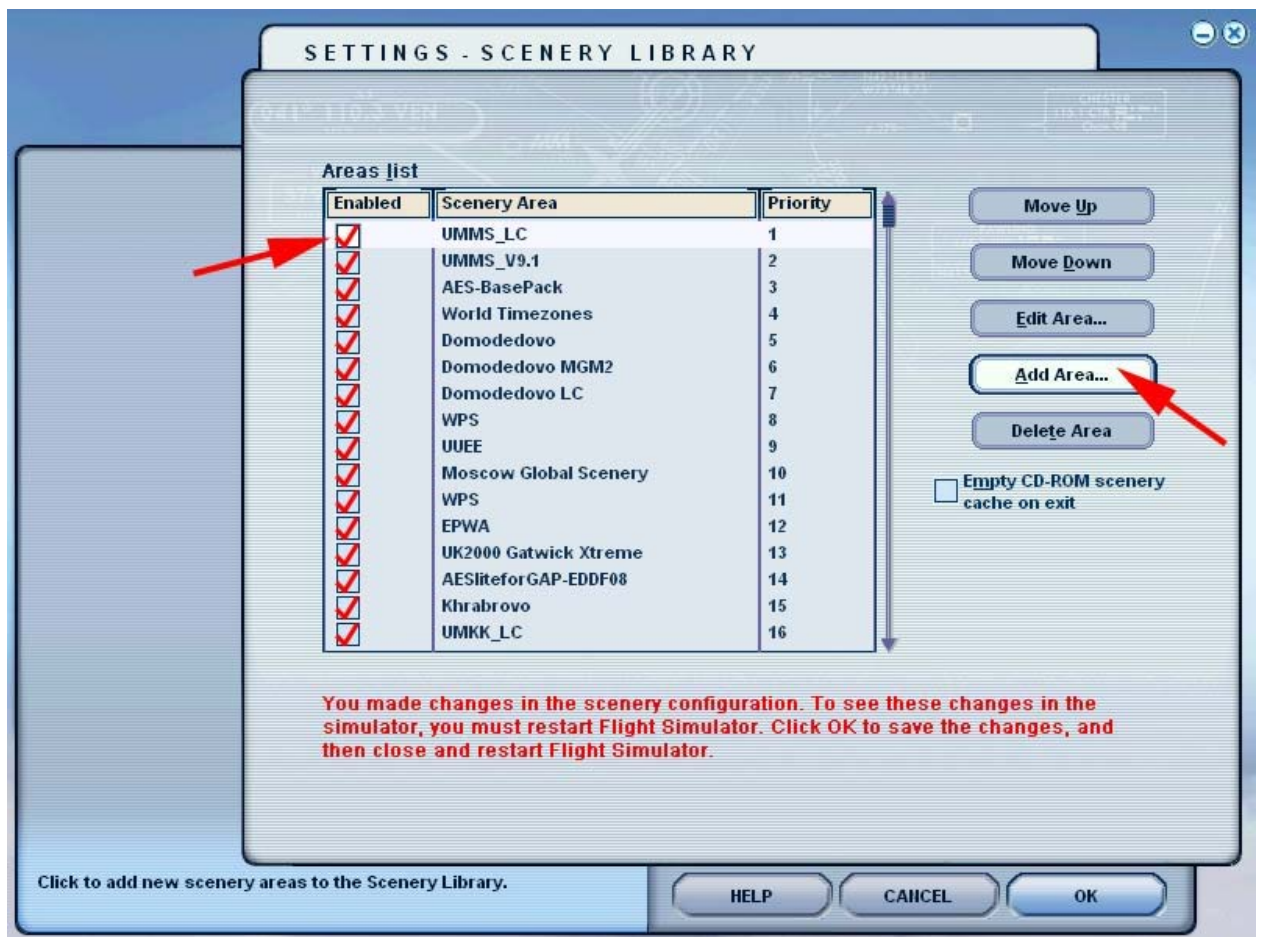


After this steps you will see that UMMS_V9.1 has been added to your Scenery library.

It's not a finish so far ☺

You see that on the last screen red arrow shows to push “Add Area...” button again... So? What are you waiting for?! Let's go for next step!

6. Push “Add Area...” button. Now it's time to add Land Class for UMMS. Explore UMMS_V9.1 folder, find UMMS_LC folder and do same procedure to add this part of scenery to your Scenery Library. Done? Let's check on picture if everything is ok...



If you see the same picture in your FS you can go for next step.

With the next step you have to add one more part of UMMS scenery. It's UMMS Object library.



7. Push “Add Area...” button again, locate UMMS_ObjLib folder and press Ok button.

Now you installed UMMS_V9.1 scenery.

Just a few words more. I don't remember exactly but probably you will need to move down a little Scenery tittles in your Settings-Scenery. It's easy to do. Select scenery and find on the right side “Move Down” and “Move Up” buttons. You can change priority with this. For example some simmers think that Object Library and Land Class scenery should have lowest priority than main scenery folder... but I think it's doesn't matter. As you see I have AES-BasePack installed. If I'll keep my scenery like this so I'll get message from this library that it's will be better if AES will be on top. I don't know why...

If you will have some questions do not hesitate to ask us by email or in our forum:

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BRGDS,

Albert Slovak and Belavia Virtual Belarusian Airlines team.

